

## hifrog - Bug #7271

### crash in ldv-challenges as signal 6: what(): map::at

03/05/2018 18:14 - Sepideh Asadi

<b>Status:</b>	Feedback	<b>Start date:</b>	03/05/2018
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Sepideh Asadi	<b>% Done:</b>	70%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>		<b>Spent time:</b>	0.00 hour
<b>Description</b>			
File: ~/hi-bench/challenge-bench/sv-comp17/c/ldv-challenges/linux-3.14__complex_emg__linux-alloc-spinlock__drivers-net-ethernet-via-vi a-velocity_true-unreach-call.cil.c			
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How to run: ./hifrog --sum-theoref --unwind 10 file.c			
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Error msg: Use QF_UF logic. terminate called after throwing an instance of 'std::out_of_range' what(): map::at Command terminated by signal 6			
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initial observation: the error is caused by hifrog asking for a goto function which is not known. There is a line of code in the program: asm volatile ("lfence": : : "memory");			
And perhaps it could come from there.			

## History

### #1 - 04/05/2018 16:57 - Karine Even Mendoza

- Status changed from New to Feedback
- Assignee set to Sepideh Asadi
- % Done changed from 0 to 70

I added back the asm\_ build-in cprover functions, not sure it is the right thing to do, it can be that we will have performance issues. Currently it doesn't crash.

### #2 - 07/05/2018 11:52 - Karine Even Mendoza

Currently the issue is as bug [#7272](#), shall we unify the reports?