# hifrog - Bug #7271

## crash in Idv-challenges as signal 6: what(): map::at

03/05/2018 18:14 - Sepideh Asadi

Status: Feedback Start date: 03/05/2018 **Priority:** Normal Due date: Assignee: Sepideh Asadi % Done: 70% Category: **Estimated time:** 0.00 hour Target version: Spent time: 0.00 hour

#### Description

File:

 ${\sim}/\text{hi-bench/challenge-bench/sv-comp17/c/ldv-challenges/linux-3.14} \\ {\_complex\_emg\_linux-alloc-spinlock\_drivers-net-ethernet-via-via-via-velocity\_true-unreach-call.cil.c}$ 

. .

How to run:

./hifrog --sum-theoref --unwind 10 file.c

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Error msg:

Use QF\_UF logic.

terminate called after throwing an instance of 'std::out\_of\_range'

what(): map::at

Command terminated by signal 6

initial observation:

the error is caused by hifrog asking for a goto function which is not known. There is a line of code in the program: asm volatile ("Ifence"::::memory");

And perhaps it could come from there.

#### History

#### #1 - 04/05/2018 16:57 - Karine Even Mendoza

- Status changed from New to Feedback
- Assignee set to Sepideh Asadi
- % Done changed from 0 to 70

I added back the asm\_build-in cprover functions, not sure it is the right thing to do, it can be that we will have performance issues. Currently it doesn't crash.

### #2 - 07/05/2018 11:52 - Karine Even Mendoza

Currently the issue is as bug #7272, shall we unify the reports?

26/04/2024 1/1